

MODEL: R5K CODE BLUE STATION



FEATURES

- · Extra large back-lit button for easier activation
- · Output for elapsed timer
- Call-Assurance/Monitor LED
- Cancel button
- Plug-in connectors for easy service
- · Continuous supervision of station
- Optional antimicrobial Bio-seal to cover buttons and allow for easy disinfecting of station

SPECIFICATIONS

Power Required: 4mA @15VDC

Power Required when used with Speaker Module:

7mA @15VDC

Weight: 0.20 lbs. (0.09 kg) Size: W: 3.2" (8.0 cm) H: 4.25" (10.8 cm)

D: 0.6" (1.5 cm) in back box: 0.5" (1.3 cm) off-wall

Housing and Finish: High-impact molded Cycoloy 2950

UL 94-5VB; light grey faceplate

Controls: One (1) push button for call actuation, One (1) Call-assurance/Monitor LED, and One (1) Cancel button

Terminations: Plug-on connectors

Backbox Requirement: 1-gang, (Non-gangable) [W: 2.25"

(5.7 cm) H: 4" (10.2 cm) D: 3.5" (8.9 cm)]

Backbox Requirement when used with Speaker

Module: 3-gang, Non-gangable [W: 5.5" (14 cm) H: 3.75"

(9.5 cm) D: 3.5" (8.9 cm)]

Certification: Designed for compliance to ANSI/UL 1069, IEC 60950, CE, RoHS / WEEE Compliant. Assembled in a

U.S. FDA Registered facility.

DESCRIPTION

The Code Blue Station is a call pushbutton station providing the ability to place a code call. Pressing the Cancel button cancels the call. This station provides an output for an elapsed timer supporting a momentary or latched contact closure output. The Code Blue button is back-lit for easier location in a dark room. Using special buttons, the stations can be customized for unique call-ins such as "Code Pink", etc.

The Code Blue Station is connected to its associated corridor light and is continually supervised for station presence. Through programming, a "Trouble" message can

annunciate at the associated consoles(s) when the station is removed from the system. This station also offers enhanced supervision capabilities by notifying staff if the cancel button is depressed continuously for long time (stuck). A"CB Fail" trouble message will be to the associated console(s).

